

# **Single and Double Charge Transfer in Flatland**

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**ABSTRACT:** The time-dependent Schrodinger equation is solved in a two dimensional flatland space for the single charge transfer to the ground state for both  $p + H$  and  $\alpha + H$  collisions at an incident energy of 10 keV/amu. The total ground state single capture probability is found to be almost 1500 times larger for the  $p + H$  collision. The timedependent Schrodinger equation is also solved in a four dimensional flatland space for the double charge transfer to the ground state for both  $\alpha$  + He and Li<sup>3+</sup> + He collisions at an incident energy of 50 keV/amu. The total ground state double capture probability is found to be almost 15 times larger for the  $\alpha$  + He collision.

#### **1. INTRODUCTION**

Charge transfer in  $p + H$  collisions by direct solution of the time-dependent Schrodinger equation was first studied in a two dimensional Cartesian flatland [1]. With the development of parallel supercomputers, charge transfer in bare ion collisions with one active electron atoms and ions by direct solution of the time-dependent Schrodinger equation was subsequently studied in a full three dimensional Cartesian space. Calculations have been made for  $p$  + H [2–4],  $\alpha$  + H [5], Be<sup>4+</sup> + H [6],  $p$  + He<sup>+</sup> [7],  $\alpha$  + Li<sup>2+</sup> [7], and  $p$  + Li [8, 9] collisions.

Double charge transfer in bare ion collisions with two active electron atoms and ions by direct solution of the time-dependent Schrodinger equation has yet to be studied in either a four dimensional Cartesian flatland space or the full six dimensional Cartesian space. Only a study of the single ionization in  $\bar{p}$  + He collisions has used a four dimensional Cartesian flatland space to solve the time-dependent Schrodinger equation to better understand ejected electron correlation effects [10].

In this paper the time-dependent Schrodinger equation is solved in a two dimensional flatland space for the single charge transfer to the ground state for both  $p + H$  and  $\alpha + H$  collisions. The time-dependent Schrodinger equation is also solved in a four dimensional flatland space for the double charge transfer to the ground state for both  $\alpha$  + He and Li<sup>3+</sup> + He collisions. Details of the numerical methods are presented in Section II, single and double charge transfer results are presented in Section III, and a brief summary of future plans is given in Section IV. Unless otherwise stated, all quantities are given in atomic units.

## **2. THEORY**

## **2.1. Two Dimensional Flatland**

The time-dependent Schrodinger equation for a bare ion projectile colliding with a H atom is given by:

$$
i\frac{\partial \Psi(\vec{r},t)}{\partial t} = \left(-\frac{1}{2}\nabla^2 - \frac{Z_t}{|\vec{r}|} - \frac{Z_p}{|\vec{r} - \vec{R}(t)|}\right) \Psi(\vec{r},t),\tag{1}
$$

where  $Z_t = 1$ ,  $Z_p$  is the projectile charge, and  $\vec{R}(t)$  is the time-dependent projectile ion position vector. As a first approximation we consider a two dimensional (2D) Cartesian flatland space in which the time-dependent equation is given by:

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$$
i\frac{\partial P(x,y,t)}{\partial t} = T(x,y)P(x,y,t) + V(x,y,t)P(x,y,t),
$$
\n(2)

where

$$
T(x,y) = -\frac{1}{2}\frac{\partial^2}{\partial x^2} - \frac{1}{2}\frac{\partial^2}{\partial y^2} - \frac{Z_t}{\sqrt{c_t + x^2 + y^2}}
$$
(3)

and

$$
V(x, y, t) = -\frac{Z_p}{\sqrt{c_p + (x - b)^2 + (y - (y_s + vt))^2}}.
$$
\n(4)

The projectile follows a straight-line trajectory given by:

$$
\vec{R}(t) = b\hat{i} + (y_s + vt)\hat{j},\tag{5}
$$

where *b* is the impact parameter,  $y_s < 0$  is the starting position, and *v* is the projectile velocity. The coefficients  $c_t$  and  $c_p$  in Eqs. (3)-(4) are used to soften the singularity of the potentials and allow the energy of the 2D flatland atoms to resemble full 3D atoms.

The ground state of any H-like atom may be obtained by relaxation of the time-dependent Schrodinger equation in imaginary time  $(\tau)$ . In 2D Cartesian flatland space the time-dependent equation is given by:

$$
-\frac{\partial \overline{P}(x, y, \tau)}{\partial \tau} = \overline{T}(x, y) \overline{P}(x, y, \tau), \tag{6}
$$

where

$$
\overline{T}(x,y) = -\frac{1}{2}\frac{\partial^2}{\partial x^2} - \frac{1}{2}\frac{\partial^2}{\partial y^2} - \frac{Z}{\sqrt{\overline{c} + (x - x_o)^2 + (y - y_o)^2}}
$$
(7)

and  $(x_0, y_0)$  is the position of a H-like atom with nuclear charge *Z*. For calculations of single charge transfer the projectile frame of reference is used. The target *H* atom ground state wavefunction,  $\bar{P}_{target}^H(x, y)$ , is found by relaxation of Eqs.(6)-(7) with  $Z = Z_t = 1$ ,  $\overline{c} = c_t$ ,  $x_0 = b$ , and  $y_0 = y_s$  for each projectile trajectory. To obtain single charge transfer cross sections the projectile H-like atom ground state wavefunction,  $\overline{P}_{projectile}^{H-like}(x, y)$ , is found by relaxation of Eqs.(6)-(7) with  $Z = Z_p$ ,  $\overline{c} = c_p$ ,  $x_0 = 0$ , and  $y_0 = 0$ .

With the initial condition:

$$
P(x, y, t=0) = \overline{P}_{target}^H(x, y),
$$
\n(8)

the time-dependent Schrodinger equation is propagated forward in real time (*t*) using Eqs. (2)-(4). The ground state single capture scattering probability for a given projectile velocity and impact parameter is given by:

$$
S(v,b) = \left| \int dx \int dy \overline{P}^{*H-like}_{projectile}(x, y) P(x, y, t \to \infty) \right|^2.
$$
 (9)

The single capture cross section for a given projectile velocity is given by:

$$
\sigma(v) = 2\int S(v,b) db,\tag{10}
$$

and has the dimensions of length.

# 2.2. Four Dimensional Flatland

The time-dependent Schrodinger equation for a bare ion projectile colliding with a He atom is given by:

$$
i\frac{\partial\Psi(\vec{r}_{1},\vec{r}_{2},t)}{\partial t} = \sum_{i=1}^{2} \left( -\frac{1}{2}\nabla^{2} - \frac{Z_{i}}{|\vec{r}_{i}|} \right) \Psi(\vec{r}_{1},\vec{r}_{2},t) + \frac{1}{|\vec{r}_{1} - \vec{r}_{2}|} \Psi(\vec{r}_{1},\vec{r}_{2},t) - \sum_{i=1}^{2} \left( \frac{Z_{p}}{|\vec{r}_{i} - \vec{R}(t)|} \right) \Psi(\vec{r}_{1},\vec{r}_{2},t), \tag{11}
$$

where  $Z_t = 2$ ,  $Z_p$  is the projectile charge, and  $\vec{R}(t)$  is the time-dependent projectile ion position vector. As a first approximation we consider a four dimensional (4D) Cartesian flatland space in which the time-dependent equation is given by:

$$
i\frac{\partial P(x_{1,}y_{1,}x_{2,}y_{2,}t)}{\partial t} = \sum_{i=1}^{2} T_{i}(x_{i},y_{i})P(x_{1,}y_{1,}x_{2,}y_{2,}t) + U(x_{1,}y_{1,}x_{2,}y_{2})P(x_{1,}y_{1,}x_{2,}y_{2,}t) + \sum_{i=1}^{2} V_{i}(x_{i},y_{i},t)P(x_{1,}y_{1,}x_{2,}y_{2,}t)
$$
\n(12)

where

$$
T_i(x_i, y_i) = -\frac{1}{2} \frac{\partial^2}{\partial x_i^2} - \frac{1}{2} \frac{\partial^2}{\partial y_i^2} - \frac{Z_i}{\sqrt{c_t + x_i^2 + y_i^2}},
$$
\n(13)

$$
T_i(x_i, y_i) = -\frac{1}{2} \frac{\partial^2}{\partial x_i^2} - \frac{1}{2} \frac{\partial^2}{\partial y_i^2} - \frac{Z_i}{\sqrt{c_i + x_i^2 + y_i^2}},
$$
\n(14)

and

$$
V_i(x_i, y_i, y) = -\frac{Z_p}{\sqrt{c_u + (x_1 - x_2)^2 + (y_1 - y_2)^2}}.
$$
\n(15)

The projectile follows a straight-line trajectory given by:

$$
\vec{R}(t) = b\hat{i} + (y_s + vt)\hat{j},\tag{16}
$$

where b is the impact parameter,  $y \le 0$  is the starting position, and v is the projectile velocity. The coefficients c, c<sub>n</sub>, and c<sub>n</sub>, in Eqs.(13)-(15) are used to soften the singularity of the potentials and allow the energy of the 4D flatland atoms to resemble full 6D atoms.

The ground state of any He-like atom may be obtained by relaxation of the time-dependent Schrodinger equation in imaginary time  $(\tau)$ . In 4D Cartesian flatland space the time-dependent equation is given by:

$$
-\frac{\partial \overline{P}(x_1, y_1, x_2, y_2, \tau)}{\partial \tau} = \sum_{i=1}^{2} \overline{T}_i(x_i, y_i) \overline{P}(x_1, y_1, x_2, y_2, \tau) + U(x_1, y_1, x_2, y_2, \tau), \tag{17}
$$

where

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$$
\overline{T}(x_i, y_i) = -\frac{1}{2} \frac{\partial^2}{\partial x_i^2} - \frac{1}{2} \frac{\partial^2}{\partial y_i^2} - \frac{Z}{\sqrt{\overline{C} + (x_i - x_o)^2 + (y_i - y_o)^2}}
$$
(18)

and  $(x_0, y_0)$  is the position of a He-like atom with nuclear charge *Z*. For calculations of double charge transfer the projectile frame of reference is used. The target He atom ground state wavefunction,  $\overline{P}_{\text{target}}^{He} (x_1, y_1, x_2, y_2)$  is found by relaxation of Eqs. (17)-(18) with  $Z = Z_t = 2$ ,  $\overline{c} = c_t$ ,  $x_0 = b$ , and  $y_0 = y_s$  for each projectile trajectory. To obtain double charge transfer cross sections the projectile He-like atom ground state wavefunction,  $\bar{P}_{projectile}^{He-like}(x_1, y_1, x_2, y_2)$ , is found by relaxation of Eqs. (17)-(18) with  $Z = Z_p$ ,  $\overline{c} = c_p$ ,  $x_0 = 0$ , and  $y_0 = 0$ .

With the initial condition:

$$
P(x_1, y_1, x_2, y_2, t = 0) = \overline{P}_{target}^{He} (x_1, y_1, x_2, y_2),
$$
\n(19)

the time-dependent Schrodinger equation is propagated forward in real time (*t*) using Eqs. (12)-(14). The ground state double capture scattering probability for a given projectile velocity and impact parameter is given by:

$$
S(v,b) = \left| \int dx_1 \int dy_1 \int dx_2 \int dy_2 \overline{P}^{*H-like}_{projectile} \left( x_1, y_1, x_2, y_2 \right) P \left( x_1, y_1, x_2, y_2, t \to \infty \right) \right|^2.
$$
 (20)

The double capture cross section for a given projectile velocity is given by:

$$
\sigma(v) = 2\int S(v,b) db,\tag{21}
$$

and has the dimensions of length.

#### **3. RESULTS**

#### **3.1. Two Dimensional Flatland**

For  $p + H$  and  $\alpha + H$  collisions, we employed a (384)<sup>2</sup> point numerical lattice. The *x* and *y* coordinates were spanned from –38.4 to +38.4 in each direction using a uniform mesh spacing of  $\Delta x = \Delta y = 0.20$ . Only the *y* coordinate was partitioned over  $N_{y}$  parallel core processors. A low order finite difference method was used to represent the two kinetic energy operators, with message passing along the *y* coordinate. We also used a further parallelization over  $N<sub>b</sub>$  impact parameters, with no message passing. Thus, the total number of parallel core processors needed for a given projectile velocity is  $N_y N_b$ . A run with  $N_y = 12$  and  $N_b = 5$  requires the use of 60 core processors.

For  $p + H$  collisions we choose  $Z_t = Z_p = 1$  and  $c_t = c_p = 0.80$  to give a ground state energy of *H* equal to  $-0.50$ , following relaxation on the lattice using Eqs. (6)-(7). For  $\alpha$  + *H* collisions we choose  $Z_t = 1$ ,  $Z_p = 2$ ,  $c_t = 0.80$ , and  $c_p = 0.40$  to give a ground state energy of He<sup>+</sup> equal to -2.00, following relaxation on the lattice using Eqs.  $(6)-(7)$ .

The 2D one electron wavefunction was propagated in time using Eqs. (2)-(4) with a starting value of  $y_s = -25.6$ in Eq.(5) and 24 impact parameters ranging from  $b = 0.20$  to  $b = 8.0$ . For an incident energy of 10 keV/amu the projectile speed is  $v = 0.64$ . An exponential masking function was used to absorb any spurious wave reflection at the lattice boundaries. Ground state single capture scattering probabilities, *S*(*v, b*) from Eq. (9), as a function of impact parameter are shown in Figure 1 for  $p + H$  collisions and in Figure 2 for  $\alpha + H$  collisions. The single capture into the H atom ground state for  $p + H$  collisions is much more probable than single capture into the He<sup>+</sup> atomic ion ground state for  $\alpha$  + *H* collisions. The total single capture cross sections obtained using Eq. (10) are 1.8 x 10<sup>-8</sup> cm for *p* + H collisions,  $1.2 \times 10^{-11}$  cm for  $\alpha + H$  collisions, and a ground state ratio of 1500.

It is interesting to note, that previous full three dimensional Cartesian space single capture cross sections at 10.0 keV/amu found 7.9 x 10<sup>-16</sup> cm<sup>2</sup> for  $p + H$  collisions [3], 1.3 x 10<sup>-18</sup> cm<sup>2</sup> for  $\alpha$  collisions [5], and a ground state ratio of 600.

#### **3.2. Four Dimensional Flatland**

For  $\alpha$  + He and Li<sup>3+</sup> + He collisions, we employed a  $(384)^4$  point numerical lattice. The  $x_1, y_1, x_2$ , and  $y_2$  coordinates were spanned from -38.4 to +38.4 in each direction using a uniform mesh spacing of  $\Delta x_1 = \Delta y_1 = \Delta x_2 = \Delta y_2 = 0.20$ . Each coordinate was partitioned over  $N_c$  parallel core processors. A low order finite difference method was used to represent the four kinetic energy operators, with message passing along the  $x_1$ ,  $y_1$ ,  $x_2$ , and  $y_2$  coordinates. We also used a further parallelization over  $N_b$  impact parameters, with no message passing. Thus, the total number of parallel core processors needed for a given projectile velocity is  $N_c^i$ ,  $N_b$ . A run with  $N_{x1} = N_{y1} = N_{x2} = N_{y2} = 12$  and  $N_b = 5$ requires the use of 103,680 core processors.

For  $\alpha$  + He collisions we choose  $Z_t = Z_p = 2$ ,  $c_t = c_p = 0.41$ , and  $c_u = 0.1$  to give a ground state energy of He equal to -2.90, following relaxation on the lattice using Eqs. (17)-(18). For Li<sup>3+</sup> + He collisions we choose  $Z_t = 2$ ,  $Z_p$  $= 3$ ,  $c_t = 0.41$ ,  $c_p = 0.28$ , and  $c_u = 0.1$  to give a ground state energy of Li<sup>+</sup> equal to -7.28, following relaxation on the lattice using Eqs. (17)-(18). The ground state energies for He and Li<sup>+</sup> match experimental values [11].

The 4D two electron wavefunction was propagated in time using Eqs. (12)-(15) with a starting value of  $y_s = -19.2$  in Eq. (16) and 12 impact parameters ranging from  $b = 0.20$  to  $b = 3.0$ . For an incident energy of 50 keV/ amu the projectile speed is  $v = 1.42$ . An exponential masking function was used to absorb any spurious wave reflection at the lattice boundaries. Ground state double capture scattering probabilities, *S*(*v, b*) from Eq. (20), as a function of impact parameter are shown in Figure 3 for  $\alpha$  + He collisions and in Figure 4 for Li<sup>3+</sup> + He collisions. The double capture into the He atom ground state for  $\alpha$  + He collisions is more probable than double capture into the Li<sup>+</sup> atomic ion ground state for  $Li^{3+}$  + He collisions. The total double capture cross sections obtained using Eq. (21) are 7.4 x 10<sup>-10</sup> cm for  $\alpha$  + He collisions, 4.9 x 10<sup>-11</sup> cm for Li<sup>3+</sup> + He collisions, and a ground state ratio of 15.



**Figure 1: Ground state single capture probabilities in**  $p + H$  **collisions at an incident energy of 10.0 keV/amu** 



**Figure 2: Ground state single capture probabilities in**  $\alpha + H$  **collisions at an incident energy of 10.0 keV/amu** 



**Figure 3: Ground state double capture probabilities in**  $\alpha$  **+ He collisions at an incident energy of 50.0 keV/amu** 



**Figure 4: Ground state double capture probabilities in Li**<sup>3+</sup> + He collisions at an incident energy of 50.0 keV/amu

# **4. SUMMARY**

In the future, we plan to continue the 2D flatland calculations for  $p + H$  and  $\alpha + H$  collisions to determine single charge transfer into both ground and excited states at a variety of incident energies. It will be interesting to see how the 2D/3D cross section ratios compare for  $p$  and  $\alpha$  projectiles. We also plan to continue the 4D flatland calculations for  $\alpha$  + He and Li<sup>3+</sup> + He collisions to determine double charge transfer into both ground and excited states at a variety of incident energies. Hopefully, the 4D cross section ratios can be used as guide for accessing the convergence of future truly large scale 6D cross section calculations.

#### *Acknowledgements*

This work was supported in part by grants from the US Department of Energy and the US National Science Foundation. Computational work was carried out at the National Energy Research Scientific Computing Center in Oakland, California, and the National Institute for Computational Sciences in Knoxville, Tennessee.

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